

# Division of Art, Design and Architecture Department of Architecture

Architecture 451: Architecture Design V
Five Credit Hours

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# **Syllabus**

## College Catalogue Course Description

An institutional design problem, typically a church and a school, in an urban setting. Technical issues such as construction techniques and building systems are addressed.

#### Course Introduction

A design problem that extends and develops issues of the physical and cultural context, site and building type analysis and programming in the design of the institutional building types such as a church or school. Understanding and application of construction (medium-scale construction methods, materials, systems, and documentation, cost estimating, building codes, and zoning ordinances), ecological issues, building systems, history and theory, are integrated through sketch and developed design solutions.

This course will prepare the student to prepare a comprehensive design, while familiarizing the student to the institutional building types of schools and churches. Upon successful completion of this course, the student should be able to present a clear and understandable parti; a rigorously developed design; and thorough representation between plan, section and elevation. The student will be increasingly competent in CAD and Sketchup by the completion of this course.

In addition to the forma requirements of this course, we are participating in a carbon-neutral studio experiment along with 35+ other programs around the country and abroad. The purpose of this experiment is to begin defining and formalizing the means by which studio projects can address the issues of carbon-neutrality. The studio projects will utilize Green Globes as well as Ecocalculator as means by which carbon testing can occur, in conjunction with the various LEED systems as appropriate (NC and ND in particular).

This course is delivered by a professional educator/architect with particular research/practice expertise. These bear upon the specific delivery of this course. Students in this course will conduct research in *sustainable communities* and *sustainable technologies*. The course will rely heavily on both analogue and digital *representational* media including drawing, graphics, and model making. The course will also include the use of *simulation* software for testing airflow and day lighting strategies.

In addition, this course satisfies the NAAB student performance criteria. The following section identifies the specific criteria covered in this course.

### NAAB Student Performance Criteria

12.2 Critical Thinking Skills12.3 Graphics Skills

12.5 Formal Ordering Systems

12.6 Fundamental Design Skills

12.11 Use of Precedents 12.12 Human Behavior

12.7 Collaborative Skills

12.9 Non-Western Traditions

12.13 Human Diversity
12.15 Sustainable Design

#### Course Outcomes

This studio will produce three artifacts. First, the studio will design an installation art/coffee kiosk for the main level of the HWAC facility. The second piece of work will include a neighborhood development in conjunction with the Northeast Neighborhood Association of Elgin, IL. The third and final piece will include a hypothetical Magnet High School in Ecology for the neighborhood.

## Assessment

The final grade for this course is based on two main factors: **Project Development** and **Project Execution**. **Project Development** simply means that in each studio session, significant progress must be shown in order to receive sufficient marks for that studio session. Studio progress includes advancing the body of work in a timely manner and evidence of significant work outside of the regular class meeting time must be demonstrated (similar to any other academic course). 20 hours per week of focused, intentional work is expected for studio homework in addition to studio time. The second evaluation factor is **Project Execution**. This portion of the project grade includes the depth of ideas pursued, consistency of communication of all media representations, and the degree of clarity and successful argument in terms of verbal and visual communication. All assessment will be judged against the handout on Design Studio, accompanying this syllabus.

The projects in this course are weighted as follows: a cyber café design build project (10%), a neighborhood redevelopment plan (20%), and a school (60%). Refer to the schedule to see the relationship of time to the percentage of the weight of each part of the whole project. The remaining evaluation criteria involve participation in class discussion and critique, and classroom citizenship, civility, and community (10%). *Citizenship* is defined as the inhabitants of a city; *Civility* is defined as liberty restricted only by those laws established for the good of the community; and *Community* is defined as a body of people living in one place or district or country and considered as a whole. The grading distribution follows the University standards found in the Catalogu.

Attendance is required each and every session. The class begins sharply at the scheduled time unless otherwise noted, and will continue each session to the scheduled time. Unexcused absences are not allowed. Any absence from class must be excused prior to class. Excused absences include emergencies and extreme situations beyond your control. All doctors' appointments and similarly important appointments should not be scheduled during this class time. Unexcused absences will negatively affect the final grade. The attendance policy is final.

#### Course Bibliography

During the course of the semester, numerous texts and sources will be referred to in lecture. Part of design learning involves reading and studying materials that will affect and influence the students design philosophy. Selected readings will be provided from the following sources:

Building for Life, Stephen Kellert, Island Press, 2005, ISBN 1-55963-721-8
Sustainable Architecture and Urbanism, GauzinMuller, Birkhauser, 2002, ISBN 3-7643-6659-1
Green Studio Handbook, Alison Kwok and Walter Grondzik, Elsevier, 2007, ISBN 0-7506-8022-9
Community by Design, Hall and Porterfield, McGraw Hill Publishing, ISBN 0-07-134523-X
Design Thinking, Peter Rowe, MIT Press, ISBN 0-262-68067-0
Site Planning, Kevin Lynch and Gary Hack, MIT Press, ISBN 0-262-12106-9

The Nature of Design: Ecology, Culture, and Human Intention, David Orr, Oxford University Press, 2002, ISBN 0-19-514855-X

Web Resources:

Green Globes: <u>www.greenglobes.com</u>

Ecocalculator: www.athenasmi.ca/tools/ecoCalculator/downloadEcoCalculator.html

US Green Building Council: www.usgbc.org

LEED for Neighborhood Development: <a href="http://www.usgbc.org/DisplayPage.aspx?CMSPageID=148">http://www.usgbc.org/DisplayPage.aspx?CMSPageID=148</a></a>
<a href="http://www.usgbc.org/DisplayPage.aspx?CMSPageID=220">http://www.usgbc.org/DisplayPage.aspx?CMSPageID=220</a>

**Assorted Journal Articles** 

# JUDSON UNIVERSITY

Art, Design and Architecture Department of Architecture

ARC451 Fall 2007 "Architectural Design V"

Five Credits 1:00-4:50 PM, MWF Professor Keelan P. Kaiser, AIA, NCARB

# **SCHEDULE**

WEEK	DATES	TOPIC	ASSIGNMENTS	CLASS FORMAT
1	Week of Aug 27	Cyber Café Design/Build	Materials, Kit of Parts	Studio Lecture/Research
			Sketchup Modeling	Studio Lecture/Preliminary Sketch Reviews
2	Week of Sept 3	Cyber Café Design/Build	Sketchup Visualizations	Final Sketch Presentations, Fri, Sept 7
		Urban Analysis / Programming	Urban Design	Studio Lecture/Research
3	Week of Sept 10	Neighborhood Design	Community Meeting	Public Meeting, Studio Lecture/Research
			Urban Design	Open Studio** September 14 (Fri)
4	Week of Sept 17	Neighborhood Design	Design Iteration	Lecture/Research/Studio
			Design Iteration	Studio
5	Week of Sept 24	Neighborhood Design	Design Iteration	Studio
		(Homecoming Weekend)	Presentation	Studio
6	Week of Oct 1	Neighborhood Design	Presentation	Final Neigborhood Pres., Mon, Oct 1
		School Case Study Research	Research Case Studies	Open Studio** October 5 (Fri)
7	Week of Oct 8	Site Analysis	Site Design	Studio Lecture/Research
		Site Design	Site Design	Studio Lecture/Research
8	Week of Oct 15	Schematic Design	Schematic Design	Studio
			Schematic Design	Open Studio** October 19 (Fri)
9	Week of Oct 22	Schematic Design	Design Iteration	Studio Lecture/Research
		(Fall Break Oct 22 & 23)	Design Iteration	Studio
		(Founders Day Oct 26)	Design Iteration	Studio
10	Week of Oct 29	Schematic Design	Design Iteration	Studio Lecture
			Design Iteration	Open Studio** November 2 (Fri)
11	Week of Nov 5	Schematic Design	Design Iteration	Studio Lecture
			Design Iteration	Open Studio** November 5 (Mon)
12	Week of Nov 12	Schematic Design	Design Iteration	Studio Lecture
			Design Iteration	Studio
13	Week of Nov 19	Schematic Design	Design Iteration	Studio Lecture
		(Thanksgiving Break Nov 21-23)	Design Iteration	Studio
14	Week of Nov 26	Documentation/Presentation	Design Iteration	
15	Week of Dec 3	Documentation/Presentation	Presentation	Studio
				Studio
16	Week of Dec 10	Documentation/Presentation	Presentation	Final Presentations, Mon, Dec 10

<sup>\*</sup> The schedule is tentative and subject to change.

<sup>\*\*</sup> Open Studios indicate times that courses will meet without instruction.